PROS  
- Planets  
- Deep waters  
- Spying  
- Information  
- Medical surgeries  
- Harsh environments  
- War  
- 24 hours a day  
- Salary  
- Get bored, tired  
- Production costs  
- Faster, more precise  
- Cheaper  
- More productive, stronger  
- Waste  
- Safety  
- Dangerous and unwanted work  
- Entertain

CONS  
- Maintenance  
- Training needs  
- Watching  
- Addiction  
- Price  
- Jobs  
- Handle the unexpected  
- Do not think  
- Hazardous